**What is an object?**

* A way to make template of something that we understand as humans but the computer does not (basically it knows everything mathematically)

**Difference between object and class**

* Class is the overall definition of the object
* Object is an instance of the class

this keyword tells us the instance of that specific age, basically u can make more than 1 datatypes with the `this` and they wont mix up cause `this` makes each obj its own value

Attributes

Constructors - the small functions in the class

Getters and setters

Private means private… meaning its private… u cant edit it = -

Public means do whatever u want = +

In a chart (uml diagram) - is private + is public